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LOCKED & LOADED

Going to various conventions is one of the cooler perks of working in the gaming industry. I'm lucky enough to get to attend Comic Con International, Gen Con, and PAX Prime to represent Privateer Press and *No Quarter Magazine*. As much fun as I have at those three conventions, though, they don't hold a candle to the time I had this last June at Privateer Press' own Lock & Load GameFest 2011.

The first official Privateer Press convention was quite simply the best convention experience I've ever had. The excitement and enthusiasm in the air was palpable as hundreds of Privateer Press fans gathered under the same roof to celebrate the games we all love to create and play. *No Quarter Magazine* served as the official media outlet for all things Lock & Load, covering the entire convention via a live blog updated throughout the show.

This issue of *No Quarter* brings you even more, with fourteen pages devoted to the show. Don't miss our recap of some of the great Lock & Load exclusive events, such as the trivia contest and the wildly popular Iron Painter contest, and take a look at the league models developed at the con for Shattered Grounds: Sand Narrows. On top of that, you'll find all the tournament results and in-depth coverage of Lock & Load's Formula P3 Grandmaster Painting Contest, with tons of awesome photos of the winning model and a number of the gold medal award winners.

In addition to the Lock & Load content, *No Quarter* #38 offers plenty to chew on. First, check out the third installment of the trilogy of Unbound articles begun in issue #36. This final piece describes

Formations, a new option for Unbound games that allow you to get maximum use out of your warjacks, warbeasts, and battle engines. Next, we continue the previews of *HORDES: Domination* with a sneak peek at three new warlocks and one of the new HORDES battle engines. Also in this issue, we debut a new article series called Tournaments 101, where experienced tournament players reveal their secrets of success.

The regular cast of favorites also makes a strong showing. Guts & Gears digs into the sacred secrets behind the Vessel of Judgment, Gavyn Kyle expands his focus to cover the entire kayazy criminal organization, and Power Progression updates past articles with new Unbound content. For modelers and terrain builders, Terrain Building offers up a the gore-soaked spectacle of the Greater Spawning Vessel and the Modeling & Painting Challenge tests your skills at warjack creation.

I'd like to say thanks to each and every one of the folks who attended Lock & Load. The convention was everything we hoped it could be and even a bit more, and that's because we have the best players in the industry, bar none!

Aeryn Rudel
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